IVAN MENDOZA

Character Designer

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Summary:

I am a Character designer with nearly 10 years of experience. I primarily think of Character before design, and am versitile to adapt to any style a production needs. I'm also one that likes to give back to the community of Animation. I occasionally do talks at colleges about my journey into Character Design and what Character Design is to me. When I'm not working I'm spending time with my wife and son, and in my free'r time I like to watch historical documentaries and garden. :)

Experience:

Character Designer, Disney TV Animation - 2022 - Present

"Proud Family: Louder & Prouder"

Character Designer, Titmouse Animation - 2021 - 2022

+Unannounced Projects in Development

Character Designer, Netflix Animation - 2022

"Bad Crimes"

Character Designer (Freelance), Warner Bros. Animation - 2022

"Velma"

Character Designer, Disney TV Animation - 2021- 2022

"Proud Family: Louder & Prouder"

"Hailey's On It"

+Unannounced Development Projects

Character Designer, Atomic Cartoons - 2020-2021

"Dogs in Space"

Character Designer (Freelance), DreamWorks Animation TV - 2020-2021

"Trolls: TrollsTopia"

Character Designer, Titmouse Animation Studio - 2020

"Q-Force"

Character Designer, Starburns Industries, Inc. - 2019-2020

"Freak Brothers"

Character Designer (Development), Warner Bros. Animation- 2019

"Gremlins: Secret of the Mogwai"

Character Designer, DreamWorks Animation TV. - 2016-2019

"The Epic tales of Captain Underpants" & "Where's Waldo"

Character Designer, Starburns Industries, Inc. - 2016

"HarmonQuest"

"Animals"

Character Designer (Freelance), Warner Bros. Animation - 2016

"Be Cool Scooby Doo!"

Color Stylist (Freelance), Warner Bros. Animation - 2016

"Tom & Jerry: Willy Wonka & the Chocolate Factory

Character Designer, Warner Bros. Animation - 2014-2016

"Bunnicula"

Senior Artist/Designer, Nickelodeon Games- 2009-2014

www.Neopets.com

Character Designer (Freelance), FOX - 2013

"Golan the Insatiable"

Background Designer & Color Stylist, Titmouse Animation Studio - 2009

"DJ & the Fro"

Education & Training:

Animation Collaborative

Advance Character Design , Albert Lozano -2022

www.Schoolism.com

Color & Light with Robert Kondo & Dice Tsutsumi -2015 Character Design with Pixar artist, Daniel Arriaga -2014

Rowland Animation

Animation & Storytelling with Larry Kurnarsky -2000

Volunteer Work:

San Jose State University, San Jose, CA. 2022

Guest Speaker in the class, Visual Development for Animation, about character design and how I got started in Animation.

Women In Animation, 2021 - 2022

Guest Speaker for 2 mentee circles to talk about my career in Animation.

Rise Up Animation Mentor, Burbank, CA. 2021

Mentoring prospective students to get their career started in animation as a professional Character Designer.

DreamWorks Animation TV, Glendale, CA.

2019 - Instructor "Intro to Procreate"

2017 – Reviewed student portfolios at CTN in Burbank.

CTN Creative Talent Network, Burbank, CA.-2016-2017

Asked by CTN to review student portfolios for Animation.

Center Stage Gallery, Burbank, CA.-2016-2017

Asked by Center Stage Gallery to review student portfolios for Animation, specifically Character Design.

East LA College , Los Angeles, CA.-2015

Participated in a professional panel to talk with college students about a career in Animation.

US Arts, Irvine & Rowland Heights, CA.-2016-2017

Taught the "Art of Creating a Character" to middle school students.

Nickelodeon Artist at SDCC, San Diego, CA. - 2011-2012

Chosen to draw for Neopets at San Diego Comic Con- 2010 & 2011

Rowland Animation, Rowland Heights, CA. 2000-2001

Animation Mentor for other students in class, along with high school students that attended the class.

Skills:

Character Design, Prop Design, Photoshop, Illustrator, Adobe Animate, Sketchbook Pro, Procreate.

References:

^{**}Available Upon Request**